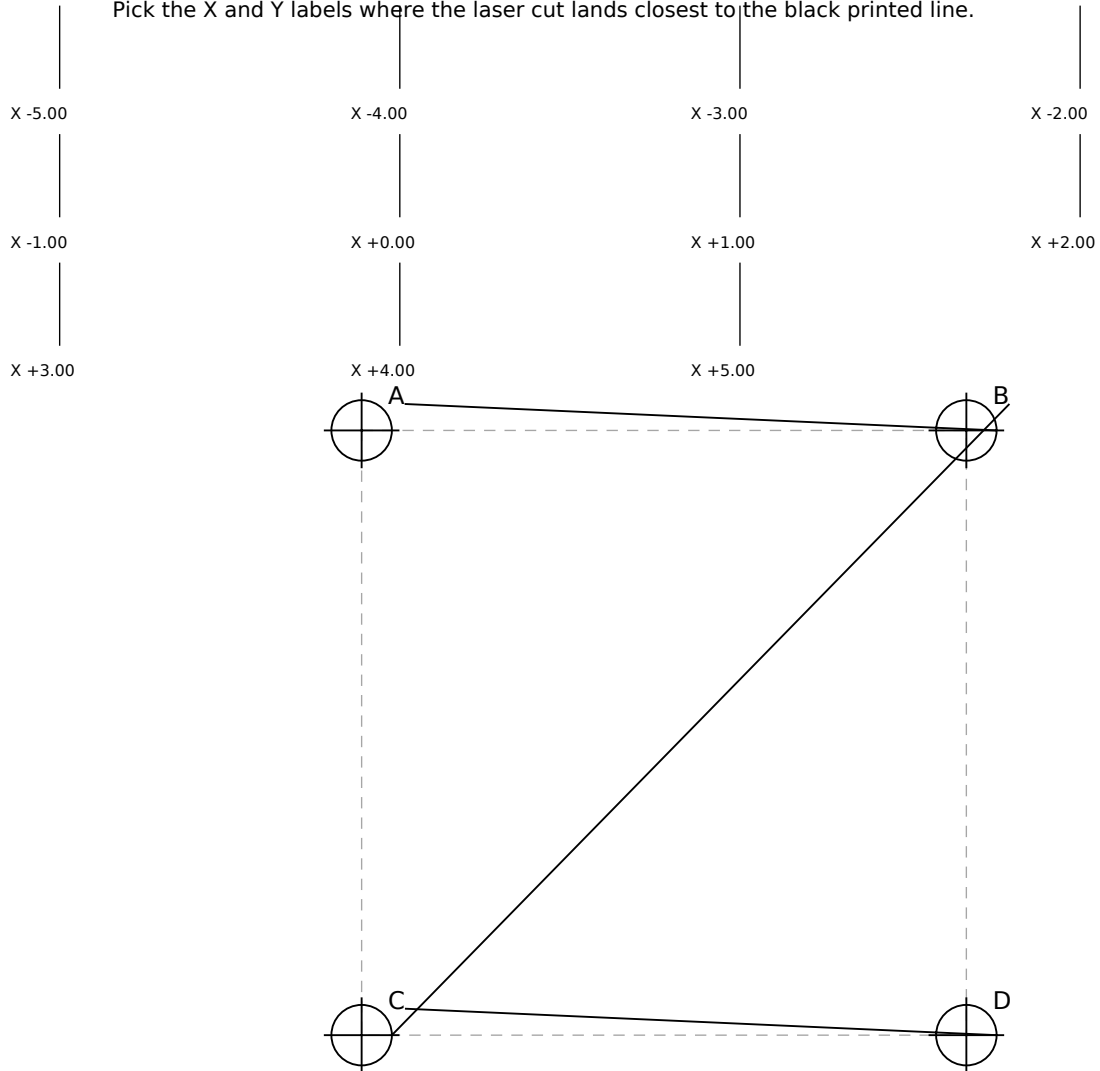


# XY coarse visual compensation grid

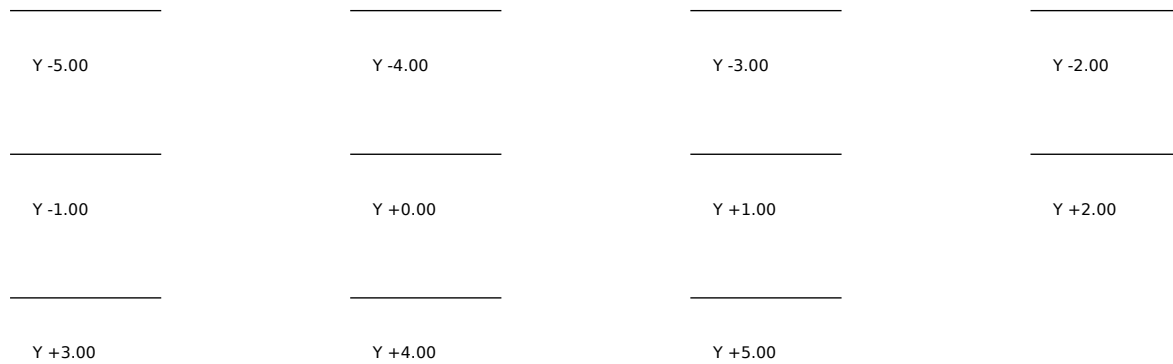
X correction candidates, mm

Align A/B/C in XCS. Cut candidate vectors only after origin check.

Pick the X and Y labels where the laser cut lands closest to the black printed line.



Y correction candidates, mm



Coarse range: -5.00 mm to +5.00 mm. Repeat with a fine grid before applying compensation.

If cut-only SVG imports at a different origin, use alignment SVG only after deleting/disabling blue vectors.